

vtech[®]

User's Manual



Zoo Explorers Playset[™]



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Dear Parent,

Welcome to the world of **Go! Go! Smart Animals™**! We're excited you've decided to go on an adventure with us and explore all that **Go! Go! Smart Animals™** has to offer. These toys have been designed to give your child a thrilling learning experience with hours of fun.

Go! Go! Smart Animals™ features a collection of animals that interact with your child by lighting up and playing music and sounds while teaching your child letters and animal names*. But that's only the beginning of the learning excitement! When your child interacts with our innovative **SmartPoint™** technology, they will love hearing the animals respond to each **SmartPoint™** location on **Go! Go! Smart Animals™** and **Go! Go! Smart Wheels®** playsets* with different phrases, cheerful melodies, sing-along songs or sound effects.

Additionally, our **Go! Go! Smart Animals™** playsets include tracks that can be arranged in endless ways and can be connected to other playsets including **Go! Go! Smart Wheels®** to stimulate your child's creativity. The playsets also feature buttons, gears and other manipulative elements to encourage the development of your child's fine motor skills.

With **Go! Go! Smart Animals™**, playtime goes wild with learning!

Sincerely,
Your friends at **VTech®**

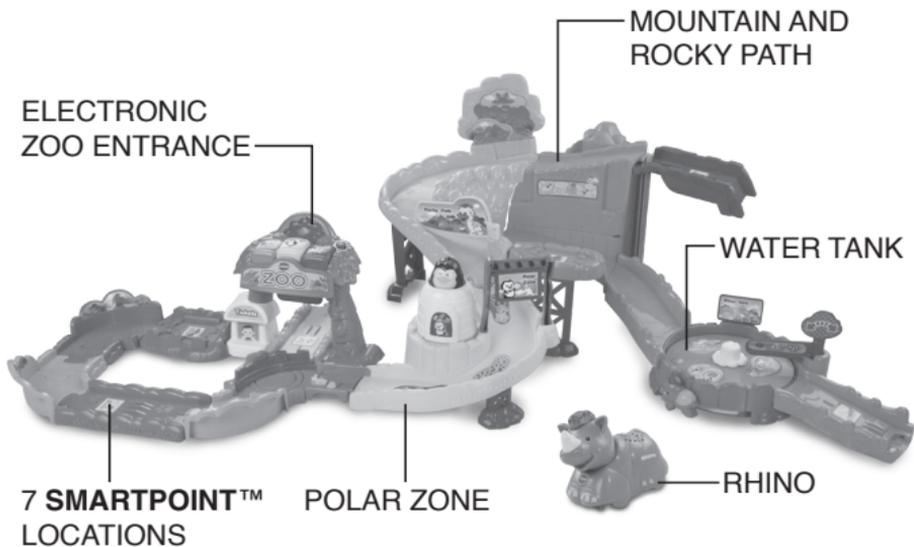
To learn more about **VTech®** toys, visit www.vtechkids.com

*Each sold separately.

INTRODUCTION

Thank you for purchasing the **VTech® Go! Go! Smart Animals™ Zoo Explorers Playset™** learning toy!

Go on a trip with the **Go! Go! Smart Animals™ Zoo Explorers Playset™** by **VTech®**. Explore and learn about animals, colors and more with the **SmartPoint™** rhino and electronic zoo. You can also connect it to other playsets including **Go! Go! Smart Wheels®** for even more fun!



INCLUDED IN THIS PACKAGE

- One user's manual
- One sheet of labels



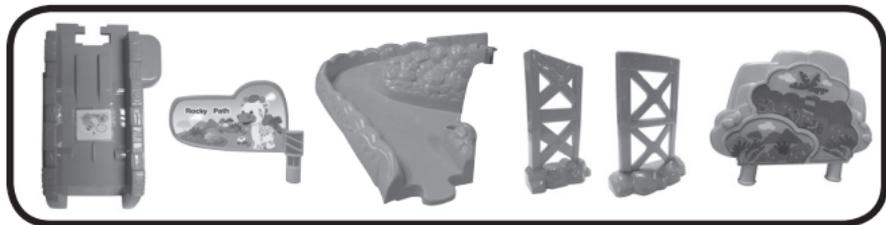
- One **VTech® Go! Go! Smart Animals™** rhino
- One electronic zoo entrance
- Two zoo entrance pillars



- One **SmartPoint™** resting area
- One **SmartPoint™** zoo entrance track
- One **SmartPoint™** polar zone ramp
- One flipping board
- One polar zone support piece



- One penguin
- One igloo
- One **SmartPoint™** mountain
- One mountaintop
- One elevator insert track



- One **SmartPoint™** elevator
- One rocky path gate
- One rocky path spiral ramp
- Two mountain support pieces
- Mountaintop accessory piece

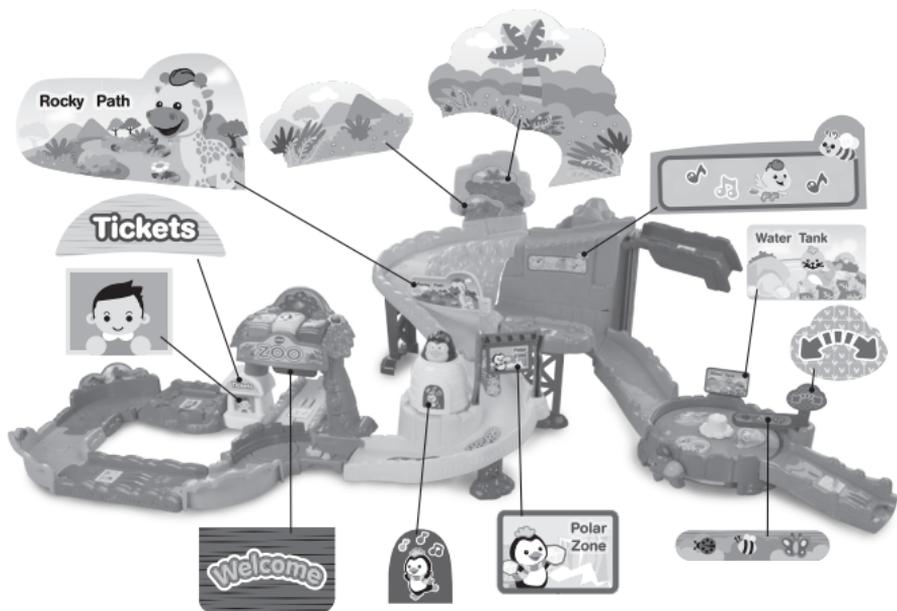
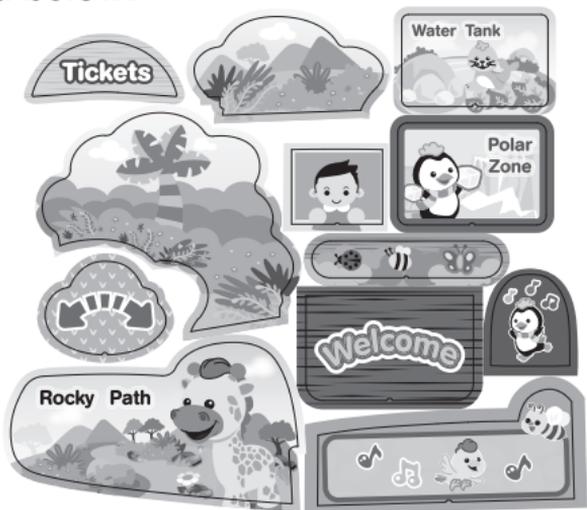


- One water tank
- One water tank gate
- One water tank ramp
- One **SmartPoint™** water tank exit ramp



- Three short tracks
- Three 90 degree tracks
- One straight **SmartPoint™** track
- One cross track
- One curved piece for the cross track (changes direction)

Please adhere the labels to the playset securely as indicated below:



WARNING: All packing materials, such as tape, plastic sheets, packaging locks and tags are not part of this toy, and should be discarded for your child's safety.

ATTENTION : Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches et étiquettes. Ils ne font pas partie du jouet.

NOTE: Please keep user's manual as it contains important information.

ASSEMBLY INSTRUCTIONS

With the VTech® Go! Go! Smart Animals™ Zoo Explorers Playset™, safety comes first. To ensure your child's safety, adult assembly is required.

Electronic Zoo Entrance

1. Insert the two zoo entrance pillars into the electronic zoo entrance. You will hear a slight "click" sound to indicate the pillars are secure.
2. Attach the **SmartPoint™** zoo entrance track to the two zoo entrance pillars. You will hear a "click" sound to indicate the track is secure.
3. Attach the **SmartPoint™** resting area to the zoo entrance pillar with the ticket booth. You will hear a "click" sound to indicate the piece is secure.



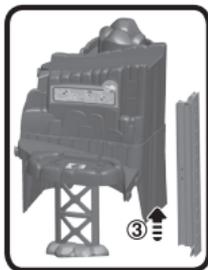
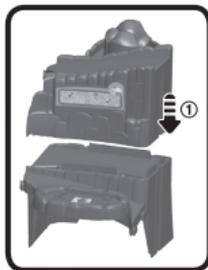
Polar Zone

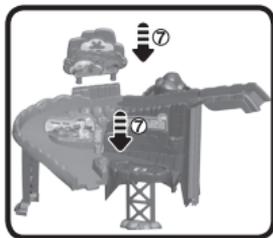
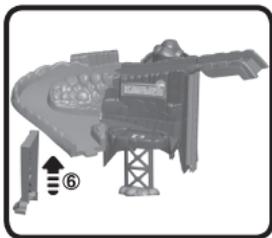
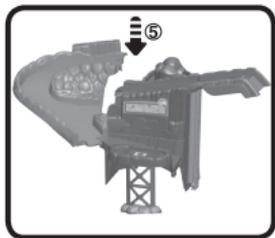
1. Insert the polar zone support piece into the bottom of the **SmartPoint™** polar zone ramp.
2. Insert the flipping board into the **SmartPoint™** polar zone ramp.
3. Locate the short track piece that has a hinged slide. Insert the hinged end into the holes that are located towards the bottom of the polar zone ramp.



Mountain and Rocky Path

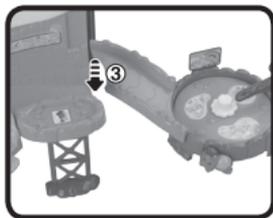
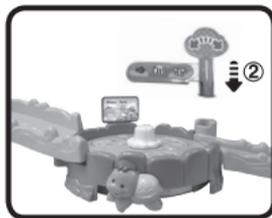
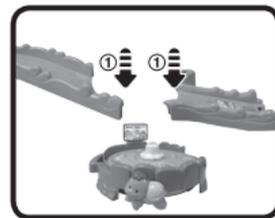
1. Attach the mountaintop to the **SmartPoint™** mountain. You will hear a “click” sound to indicate the pieces are secure.
2. Insert the **SmartPoint™** mountain support piece into the bottom of the mountain.
3. Slide the narrow strip of the elevator insert track into the slot on the side of the mountain starting at the bottom as shown in the picture.
4. Attach the **SmartPoint™** elevator to the elevator insert track.
5. Attach the rocky path spiral ramp to the mountain.
6. Insert the rocky path spiral ramp support piece into the bottom of the rocky path spiral ramp.
7. Insert the mountaintop accessory piece and the rocky path gate into the rocky path spiral ramp.





Water Tank

1. Attach the **SmartPoint™** water tank exit ramp and the ramp to the water tank.
2. Attach the water tank gate to the water tank.
3. Attach the fully assembled water tank to the rocky path spiral ramp as shown.

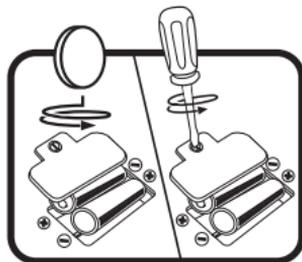


After the above steps, connect these pieces to the included track pieces. You can configure them into different arrangements.

GETTING STARTED

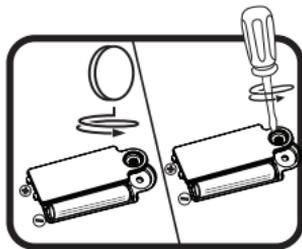
BATTERY INSTALLATION - Rhino

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the bottom of the rhino. Use a coin or a screwdriver to loosen the screw.
3. Install 2 new 'AAA' (AM-4/LR03) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure the battery cover.



BATTERY INSTALLATION - Zoo Entrance

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the bottom of the zoo entrance. Use a coin or a screwdriver to loosen the screw.
3. Install 2 new 'AAA' (AM-4/LR03) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure the battery cover.



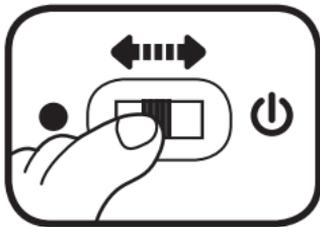
BATTERY NOTICE

- Use new alkaline batteries for maximum performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable (Ni-Cd, Ni-MH), or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.
- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

PRODUCT FEATURES - Rhino

1. ON/OFF SWITCH

To turn the unit **ON**, slide the **ON/OFF SWITCH** to the **ON** () position. To turn the unit **OFF**, slide the **ON/OFF SWITCH** to the **OFF** (●) position.

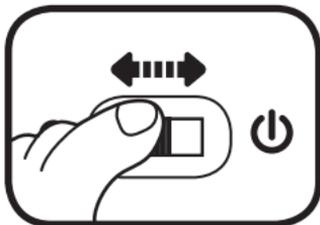


2. AUTOMATIC SHUT-OFF

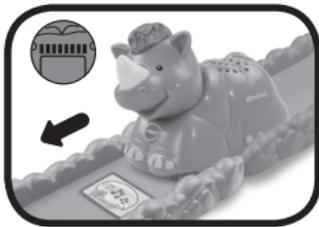
To preserve battery life, the **VTech® Go! Go! Smart Animals™** rhino will automatically power-down after approximately 60 seconds without input. The unit only can be turned on again by pressing the light-up button or pushing the rhino quickly.

ACTIVITIES - Rhino

1. Slide the **ON/OFF SWITCH** to the **ON** () position to turn the unit on. You will hear a rhino sound, a song and a phrase. The light will flash with the sounds.
2. Press the **LIGHT-UP BUTTON** to hear fun sounds, sing-along songs and phrases. The light will flash with the sounds.
3. Push the rhino to hear fun sounds and melodies. While a melody is playing, push the rhino again to add in fun sounds on top of the melody. The light will flash with the sounds.



4. For added fun, the rhino interacts with **VTech® Go! Go! Smart Animals™** playsets (each sold separately). Simply roll the rhino over one of the playset's **SmartPoint™** locations to see the light flash and to hear greetings, fun sounds, short tunes and sing-along songs. You can also play with your animal on **Go! Go! Smart Wheels®** playsets (each sold separately).



PRODUCT FEATURES – Electronic Zoo Entrance

1. OFF/EXPLORER MODE/MUSIC MODE SWITCH

To turn the unit **ON**, slide the **OFF/EXPLORER MODE/MUSIC MODE SWITCH** to the **Explorer Mode** (🔑) or the **Music Mode** (🎵) position. To turn the unit **OFF**, slide the **OFF/EXPLORER MODE/MUSIC MODE SWITCH** to the **OFF** (●) position.



2. AUTOMATIC SHUT-OFF

To preserve battery life, the **VTech® Go! Go! Smart Animals™** electronic zoo entrance will automatically power-down after approximately 30 seconds without input. The unit only can be turned on again by pressing any one of the three animal buttons or activating the flipping board.

ACTIVITIES– Electronic Zoo Entrance

1. Slide the **OFF/EXPLORER MODE/MUSIC MODE SWITCH** to the **Explorer Mode** or **Music Mode** position to turn the unit **ON**. You will hear a song and a greeting phrase. The light will flash with the sounds.



2. Press the three **ANIMAL BUTTONS** to hear phrases, songs, melodies and other fun sounds. The light will flash with the sounds.



3. Push the rhino through the zoo entrance to activate the **WELCOME SIGN** to hear fun sounds and short tunes. The light will flash with the sounds.



4. If there is no input after approximately 8 seconds, you will hear a short tune and an invitation to play. After another 8 seconds of no input, the unit will play a short tune and then go into sleep mode. The unit can be reactivated by any input.

SING-ALONG SONG 1 LYRICS

Welcome to the zoo!

There's so much to learn and do!

SING-ALONG SONG 2 LYRICS

The zoo is fun,

Sing a song and say hello to everyone!

SING-ALONG SONG 3 LYRICS

The happy, happy penguin loves waddling,

Back and forth,

With his friends.

SING-ALONG SONG 4 LYRICS

The giraffe reaches high up in the trees,

Looking to munch on some leaves.

SING-ALONG SONG 5 LYRICS

The little, little sweet turtle,

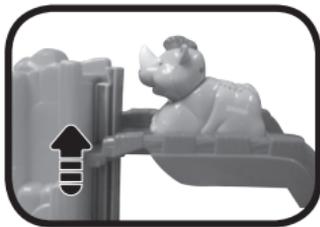
Swims happily in the pond.

Melody List

1. Polly Put the Kettle On
2. When the Saints Go Marching In
3. One Two, Buckle My Shoe
4. Muffin Man
5. The Fountain in the Park
6. Cancan
7. Hickory, Dickory Dock
8. I've Been Working on the Railroad
9. Row, Row, Row Your Boat
10. Ring Around a Rosie
11. Sailing, Sailing
12. Aiken Drum

ACTIVITES – Zoo

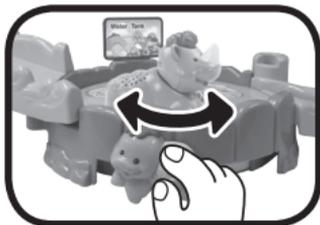
1. Lift the rhino up to the top of the mountain using the **ELEVATOR**.



2. Change the direction of the rocky path by flipping the **GATE**.



3. Move the sliding turtle on the **WATER TANK** to help the rhino take a swim.



4. Move the rhino or any **SmartPoint™** animal (each sold separately) over the zoo's seven **SmartPoint™** locations to trigger fun sounds, songs, or phrases.



CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the program/activity stops working, please follow these steps:

1. Please turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **ON**. The unit should now be ready to play again.
5. If the product still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

IMPORTANT NOTE:

Creating and developing **Infant Learning** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada with any problems and/or suggestions that you might have. A service representative will be happy to help you.

Note:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.

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